

Play Equipment Elemental









Play Equipment Abstract

Setter Play recognise the limitations that some conventional play units can have; traditional play units may look like a grown up's idea of playground equipment featuring a tower with a roof but sometimes designs like these can be limiting to the imagination. A tower with a roof is invariably 'a house'. We have therefore come up with a range of play units that do not prescribe how to play. The units are designed to develop free form use. Play is not dictated by the need to go up steps, over a platform and down a slide for example. Instead children are challenged to explore the three dimensional space that the unit occupies. Our abstract units can be explored around the outside, up the inside, over the top and through the middle. There is no right or wrong way to play.





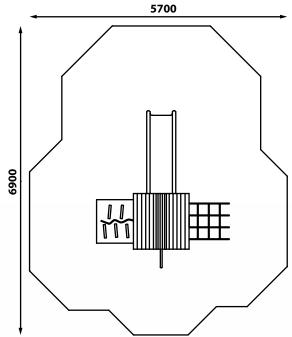






Fair Bear is a single tower unit based on the popular Square Bear. The unit has been redesigned with timber throughout to sit comfortably in the Elemental range. The deck is at 900mm as standard although 1200mm is available for the upper range of KS1. Standard activities are the same as the Square Bear being a vertical ladder, scramble net and a ramp and rope. A slide and firemans pole are available as options.



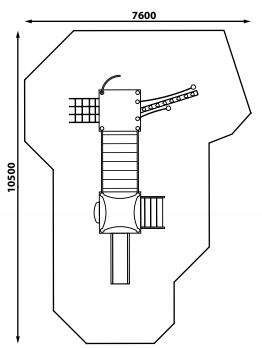












Huckleberry is a unit for KS1 children providing developmental challenges within a compact attractive design. The unit is derived from our Klunk design adapted to fit into the Elements range by the use of timber throughout. The overhead ladder is still pivotal in the range of activities on Huckleberry as it provides a rarely encountered challenge; that of taking one's own body weight through the arms. The challenge develops grip strength, shoulder and upper body strength and core strength. Even if the child is only able to dangle from one rung initially the benefit is unique amongst physical activities. The desire to cross the overhead ladder is a strong one and so this engaging challenge is particularly enduring on Huckleberry.





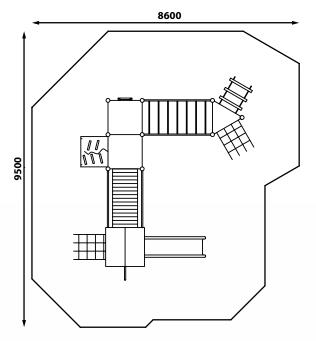






Jellywood, naturally, is our Elemental version of Jellystone. It features the same activities but it is produced in natural materials and sympathetic colours to harmonise with the theme. Colourful rope work and steel work are available for this unit as sometimes a splash of colour is just enough to brighten an area up. Decks are set at 900mm and 1200mm but can be altered to 1.5M if required for KS2 children. Slides are produced in stainless steel or alternatively HDPE which creates a substantial cost saving.















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Lumberjack is a giant climbing unit in the style of Hambridge but based on Crackerjack the popular multi age group climber from the everyday play range. Lumberjack has been designed to be a key example of how the Elemental range provides enormous play value at surprising prices. The unit is 85% timber meaning it is priced sensibly but it also has a very low carbon footprint. It provides a natural play feature that, in any other material, would dominate an area. However the materials and skeletal design mean that this large structure fits in without being an eyesore. The activities vary from a simple balance beam to trapeze hoops meaning there's something for everyone to feel engaged in this unit.









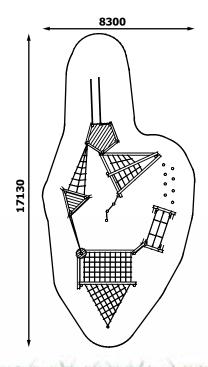


Fiddlesticks was born through a client's request for a free form timber climbing unit with rope play.

We designed Fiddlesticks to combine randomly placed logs with more structured towers. All the various timber components are linked with nets and ropes offering horizontal vertical and twisting challenges. Stainless steel bannister bars offer a fast and exciting descent from the tallest hexagonal tower.

The result is a unit that blends with it's surroundings and provides a play space for large groups of children, who can structure their own games and let their imagination run free.





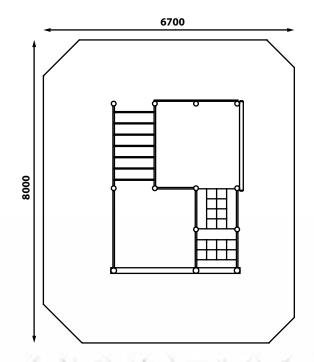








Toot Hill challenges upper body strength and agility with its overhead activities, twisted nets and rock climb walls. The challenges are combined in a non prescriptive design to encourage flexible use of the climber. Toot Hill is a large climber that can be added to in two further phases to produce a giant climbing unit, catering for the whole school.













Highdown is effectively phase 2 of Toot Hill.

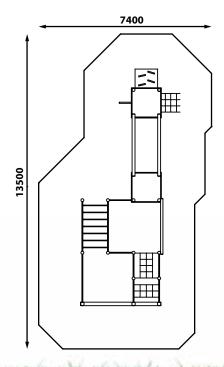
Naturally it features the same activities as

Toot Hill but with the addition of two towers.

The towers have platforms at 1.2M which are
connected by two sets of Trapeze Hoops for
a really challenging crossing. The towers have
rock climb walls and rope ladders as the means
of access.









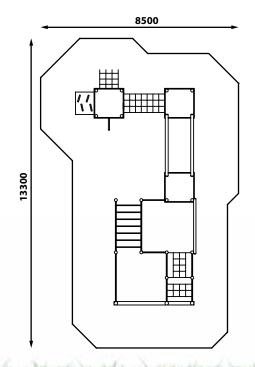








Hambridge is the combination of Toot Hill and Highdown extended to feature an additional tower at 1.5M, effectively creating phase three of the design. Hambridge is connected to the Highdown tower via a net bridge. A new tower with a 1.5M platform is reached which features a fireman's pole, scramble net and ramp to provide a complete range of challenges, heights and activities to stimulate, excite and absorb children of all abilities.







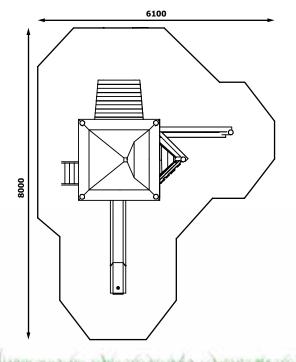






Wacky House is a large quirky structure somewhere between a tree house and a conventional tower unit. It has a large platform at 1.5M high that enables friends to hang out in a safe space. Access is achieved by means of a step ladder, slatted ramp and vertical scramble net combined with a balance beam with handrail. Naturally a slide provides the way out. A double width slide can be added and indeed the Wacky House can be integrated into a completely accessible unit with ramps, additional platforms, wobbly bridges and activity panels to provide physical and imaginative play for all abilities.





















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